Run and Gun

Team composition (temp.):

* Aenasoaei Denis 3E1

Game type:

**Mobile Casual, RPG**

Core gameplay:

Endless runner with some “lanes” and obstacles, where you collect gold and power-ups, with encounters which result in a gunfight, with occasional boss fights. Player would be able to buy enhancements for their character to be able to take on bigger fights.

Similar concepts:

* [Subway surfers](https://play.google.com/store/apps/details?id=com.kiloo.subwaysurf&hl=en&gl=US)
* [Shoot n Loot](https://play.google.com/store/apps/details?id=chimp.works.tc31&hl=en&gl=US)
* [Temple Run](https://play.google.com/store/apps/details?id=com.imangi.templerun)